

List of Approved Websites/Apps
[Connecticut Public Act 16-189](#)

Website/App	Agreement	About
Active Classroom from Social Studies School Service	Yes	7 subjects for social studies classrooms that enable flexible, scalable and customizable online learning.
ALEKS	Yes	Provides students with personalized learning based on their needs and access to the highest quality content.
A-Z Connect Raz-Kids/Reading A-Z	Yes	Hundreds of interactive, leveled eBooks with eQuizzes to provide skill reports, available in school or at home.
Canva	Yes	A great tool to make visual communications. Infographics, worksheets, flyers, etc.
Career Cruising	Yes	Interactive career guide featuring multimedia interviews with real people in every career, in-depth occupational profiles and information on colleges and universities.
Code.org	Yes	The vision is that every student in every school has the opportunity to learn computer science K-12. All courses and activities are free.
CodeHS.org	Yes	CodeHS has everything you need to teach computer science at your school, including web-based curriculum, and teacher tools.
Conjugemos	Yes	Conjugemos makes learning verb conjugations in Spanish, French (+ 7 other languages) easy with drill practices and fun multi-player games.
Edpuzzle	Yes	Allows you to make any video your lesson. Embed your own questions, voiceover or audio notes in videos from a wide variety of sources including TED Ed, Khan Academy and YouTube, or upload your own.
Epic!	No	The leading digital library for kids 12 & under. *No student names, numbers or letters only, which correspond to a class list, Epic will not sign a privacy agreement.
Fast ForWord	Yes	Fast ForWord targets the reading skills of phonemic awareness, phonics, the alphabet, vocabulary, grammar, fluency, and comprehension. The program offers a personalized and differentiated pathway for each learner.
Flipgrid	Yes	From the back row to the front, every learner shares their voice and builds upon the diverse voices of their peers. Start with an icebreaker, add weekly reflections, share book talks, explore STEM principles, and give mini-presentations. Learners reflect upon, discuss and showcase what they are learning, making, reading, solving, or experiencing.
Flocabulary	Yes	Educational raps and teaching lesson plans to supplement instruction and engage students through a library of songs, videos and activities.
Gizmos	Yes	Gizmos are interactive math and science simulations for grades 3-12 that are aligned to the latest standards help educators bring powerful new learning experiences to the classroom.
Kahoot!	No	A free game-based learning platform that makes it fun to learn – any subject, in any language, on any device, for all ages!
Khan Academy	Yes	A library of trusted, standards-aligned practice and lessons covers math K-12 through early college, grammar, science, history, AP®, SAT®, and more.
Learning Ally	Yes	For students with dyslexia or other reading deficits who struggle with decoding, fluency or comprehension. An extensive selection of books is offered along with interactive learning tools.

List of Approved Websites/Apps
[Connecticut Public Act 16-189](#)

Website/App	Agreement	About
Lexia Core 5	Yes	For grades pre-K-5. A blended learning program that aids in the development of literacy skills through personalized learning.
Lifetouch	Yes	For school photography.
McGraw Hill Education	Yes	Providing resources needed to reach all learners PreK-12. Resources can be found by program, subject or grade level.
Microsoft 365	n/a	Accessibility for all to be more productive and inclusive on any device. Office apps that are familiar and new robust apps for more creativity, collaboration and sharing. Includes OneDrive cloud storage.
MIND Research Institute including ST Math	Yes	A visual game-based math program features upgraded visuals, improved reporting, and streamlined design including challenging puzzles, non-routine problem solving, and informative feedback.
Noteflight	Yes	An online music writing application that lets you create, view, print and hear professional quality music notation right in your web browser.
Padlet	Yes	Upload a video, record an interview, snap a selfie, write your own text posts or upload some documents, and watch your Padlet come to life. Once others add to it, the page will update in real time.
Pear Deck	Yes	Create powerful learning moments for every student, every day using existing presentations.
Prodigy	Yes	Can be used to effectively engage students in grades 1-8. Provides self-paced math practice through digital games.
Remind	Yes	Communication for the school, home, and everywhere in between. From assignments to activities or closures.
SATPractice	Yes	Official SAT practice tests to prepare for test day. Take full-length practice tests online at Khan Academy, or download and print paper practice tests.
Screencast-O-Matic	n/a	Create screencast videos. Capture your screen, add a webcam and use narration to customize your video.
SeeSaw	Yes	Student driven digital portfolios and simple parent communication. Students use built-in annotation tools, teachers can understand student thinking and progress, and families have a window into the classroom.
SLP Now	Yes	Plan effective therapy and manage your caseload with less stress than ever before, no matter the size or diversity of your group.
SolveMe Mobiles	n/a	Use logic to figure out how much each shape must weigh for the mobile to balance! A fun way to learn to solve equations.
SoundTrap	Yes	The ability to pitch and modify your voice recordings. Use hundreds of software instruments, thousands of high quality loops, plug in your own instrument or quick-record an idea directly with the mic on your device.
Starfall	No	The program emphasizes exploration, play, and positive reinforcement—encouraging children to become confident and intrinsically motivated. Can be used without student sign in.
Stock Market Game	n/a	Online stock market game is a simple, easy-to-use program that imitates the real-life workings of the equities markets. Explore the fundamentals of personal finance and investing.
Storyboard That	Yes	Bring digital storytelling to a new level. Students can expand their creativity in book reports, creative writing assignments and discussing events.

List of Approved Websites/Apps
[Connecticut Public Act 16-189](#)

Website/App	Agreement	About
Storyline	No	Features celebrated actors reading children's books alongside creatively produced illustrations. Does not require student sign in.
ThisIsLanguage	Yes	Enhance learning through authentic videos, exercises and games. Content covers both productive and receptive language materials.
Typetastic.com	Yes	Pedagogical typing games that is engaging at all grade levels and can track student progress.
Typing Agent	Yes	An engaging and easy to use typing program that includes intuitive reporting.
XtraMath	Yes	A free program that helps students master addition, subtraction, multiplication, and division facts.